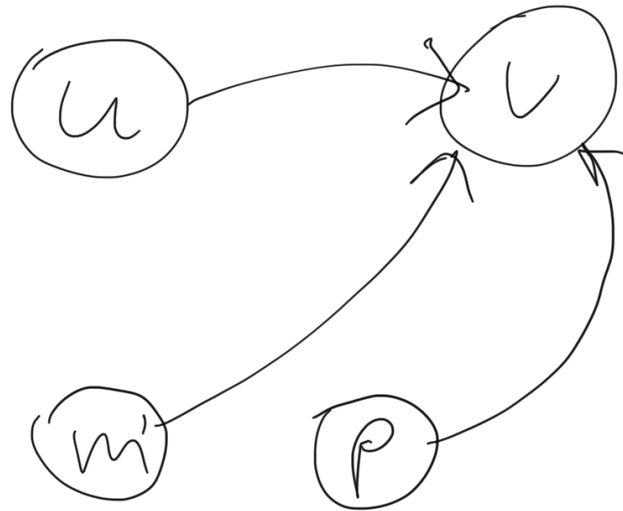


DIT-022 - Lecture 2020-09-14



Def 19

$$G = (V, E)$$

$V =$ non-empty set of vertices

$E =$ set of edges $V \times V$

simple graph



multigraph



loop:



Def 20:

directed graph

$$G = (V, E)$$

$V =$ non-empty set of vertices

$E = \{ (u, v) : u, v \in V \}$



e_j

$e_i = (u, v)$

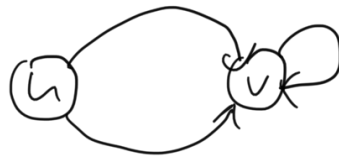
$$e_i = (u, v)$$

$$e_j = (v, u)$$

Simple directed graph G

no loops

no multi-edges



! Simple directed graph

Def 21:

two nodes u, v are adjacent in an undirected graph when u and v are endpoints of an edge e . e is called incident with u , e is connecting u, v .



Def 22:

all neighbors of a $v \in V$ from $G = (V, E)$ is denoted as $N(v)$.

$$N(A) = \bigcup_{v \in A} N(v)$$

$$\underbrace{N(a) \cup N(b) \cup N(c) \dots}_{N(v)}$$

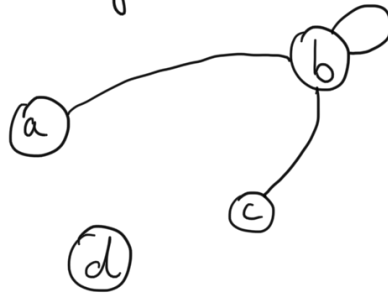
$$\bigcup_{v \in A}$$

Def 23:

degree: number of edges incident to a node / vertex.

loop: +2

$\deg(v)$



$$\deg(a) = 1$$

$$\deg(c) = 1$$

$$\deg(b) = 4$$

$$\deg(d) = 0$$

isolated,

Def 24:

handshaking theorem:

$$G = (V, E)$$

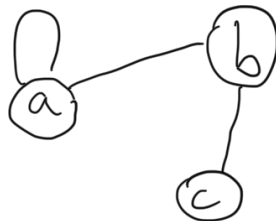
$m = \text{number of edges}$

$$\sum_{v \in V} \deg(v) = 2(m)$$

$$V = \{a, b, c, \dots, z\}$$

$$\sum_{v \in V} \deg(v) = \deg(a) + \deg(b) + \deg(c) + \dots + \deg(z)$$

$$m=3$$



$$\left. \begin{array}{l} \deg(c) = 1 \\ \deg(b) = 2 \\ \deg(a) = 3 \end{array} \right\} \sum_{v \in V} \deg(v) = 1 + 2 + 3 = 6$$

$$\sum_{v \in V} \deg(v) = 2$$

Def 25: in-degree of edges into v :

$$\deg^-(v)$$

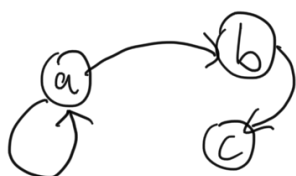
(v is the end point)

out-degree of edges from v :

$$\deg^+(v)$$

(v is the start point)

loop:	+1	for $\deg^+(v)$
	+1	for $\deg^-(v)$



$$\begin{aligned} \deg^+(a) &= 2 \\ \deg^-(a) &= 1 \\ \deg^+(b) &= 1 \\ \deg^-(b) &= 1 \\ \deg^+(c) &= 0 \\ \deg^-(c) &= 1 \end{aligned}$$

Def 26:

$G = (V, E)$ is a directed graph with m edges

$$\begin{aligned} \sum_{v \in V} \deg^-(v) &= \sum_{v \in V} \deg^+(v) \\ &= m = |E| \end{aligned}$$



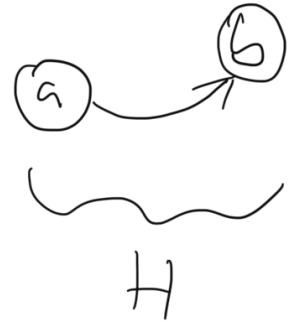
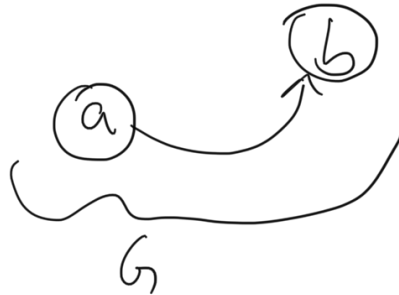
number of elem
in a set

Def 27:

sub-graph $H = (W, F)$ from

$$G = (V, E)$$

with $W \subseteq V$
and $F \subseteq E$

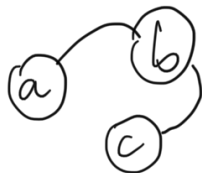


adjacency matrix

$$G = (V, E) \quad |V| = n \\ |E| = m$$

nodes: $v_1, v_2, v_3, \dots, v_n$

A is the adjacency matrix from G as $0/1$ -matrix, where 1 is representing that v_i, v_j are adjacent, 0 otherwise.



$$V = \{a, b, c\}$$

$$|V| = 3$$

$$E = \{(a, b), (b, c)\}$$

$$|E| = 2$$

		aiming at		
		a	b	c
leaving from	a	0	1	0
	b	1	0	1
	c	0	1	0

Δ

$$a_{ij} = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$

71

A depends on the chosen order; there are $n!$ different adjacency matrices ($n!$ different orders)

$$n! = 1 \cdot 2 \cdot 3$$

$$n=3$$

all undirected graphs have symmetric adjacency matrices

Def 28: Simple graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ are isomorphic,

iff there exists a function $f: V_1 \rightarrow V_2$, where $a \in V_1$, $b \in V_1$



so that if a and b are adjacent in G_1 , $f(a)$ and $f(b)$ ($f(a), f(b) \in V_2$) are adjacent in G_2 as well.

$$\begin{aligned} f(a) &= d \\ f(b) &= e \\ f(c) &= f \end{aligned}$$



in practice, there are $n!$ possible one-to-one mappings.

isomorphic graphs: - must have same number of nodes

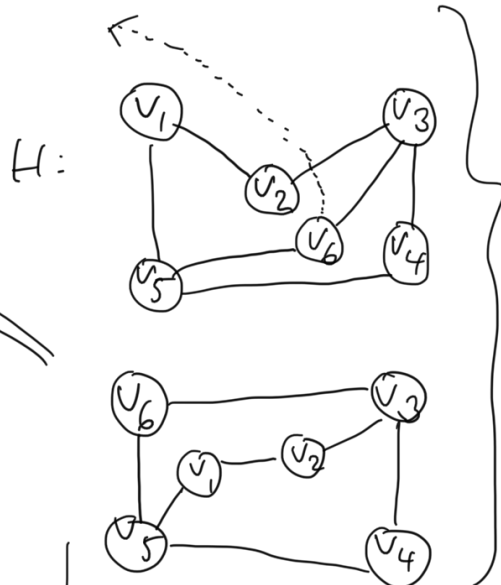
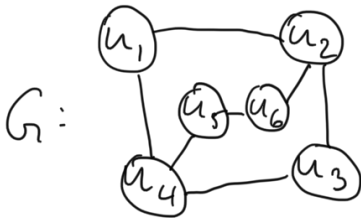
- must have same number of edges

of edges

- nodes' degrees must match (simple graph)

adjacency matrices:

Example



A

	u_1	u_2	u_3	u_4	u_5	u_6
u_1	0	1	0	1	0	0
u_2		0	1	0	0	1
u_3			0	1	0	0
u_4				0	1	0
u_5					0	1
u_6						0

	v_6	v_3	v_4	v_5	v_1	v_2
v_6	0	1	0	1	0	0
v_3		0	1	0	0	1
v_4			0	1	0	0
v_5				0	1	0
v_1					0	1
v_2						0

Connectivity

"path" = sequence of edges from a starting node to an end node.



Def 29:

G is undirected graph

$u, v \in V$

path P of length n ($n \in \mathbb{N}$)

is a sequence of edges $e_1, e_2, e_3, \dots, e_n$ for which we find a sequence $x_0 = u, x_1 = v_1, x_2 = v_2, \dots, x_n = v$

so that all e_i for $i=1, \dots, n$ the endpoints are x_{i-1} and x_i

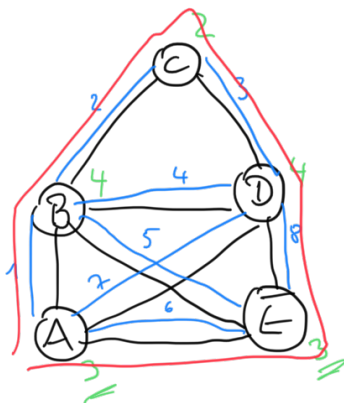
Circuit

path that begins and ends at the same node and $n > 0$.



Simple circuit

do not use the same edge multiple times



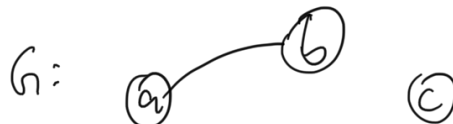
Euler path

(A)

(E)

Def 30

undirected graph G is connected, when there is a path for every distinct pair of two nodes.



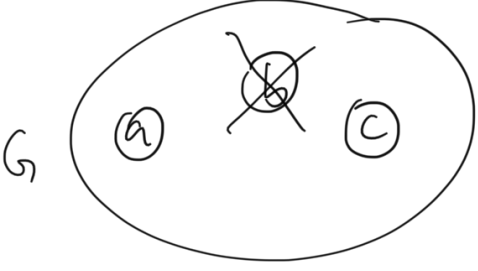
a, b ✓

b, c ✗

a, c ✗

not connected.

b is cut vertex:



number of components
1
2

e, f : cut edge:



1 $\rightarrow$ 2

Def 33: Euler circuit = simple circuit containing every edge from G

Euler path = simple path containing every e from G .

Def 34: connected multigraph G with $|V| \geq 2$ iff each of its nodes has an even degree

connected multigraph G with $|V| \geq 2$ if exactly 2 nodes have an odd degree

Def 35: Hamilton circuit: Simple circuit in G that passes every node exactly once.

Hamilton path: Simple path in G that passes every node exactly once

sufficient conditions

Def 36:

Dirac's theorem: if G is a simple graph with n nodes, and $n \geq 3$, such that $\deg(v)$ for every v is at least $\frac{n}{2}$, then G has a Hamilton circuit

Def 37:

Ore's theorem: if G is a simple graph with n nodes, and $n \geq 3$ such that $\deg(u) + \deg(v) \geq n$ for every pair of non-adjacent vertices $u, v \in V$, then G has a Hamilton circuit

necessary condition / sufficient condition

necessary condition:

Def: A condition A is said to be necessary for a condition B, if the falsity (non-occurrence) of A guarantees the falsity (non-occurrence) of B.

"air is necessary for human life"

Sufficient condition:

Def: A condition A is said to be sufficient for a condition B, if the truth (occurrences) of A guarantees the truth (occurrence) of B.

"air is not sufficient for human life"

